

# WFIS

# WORLD ROVER SCOUT MOOT

01.AUGUST 2026 TILL 08.AUGUST 2026

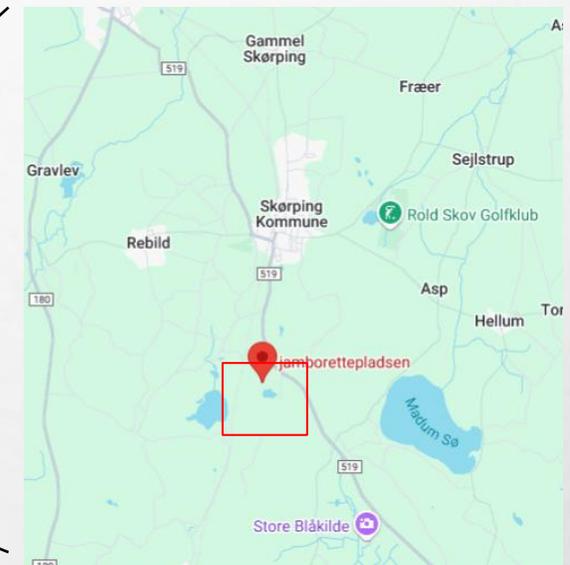
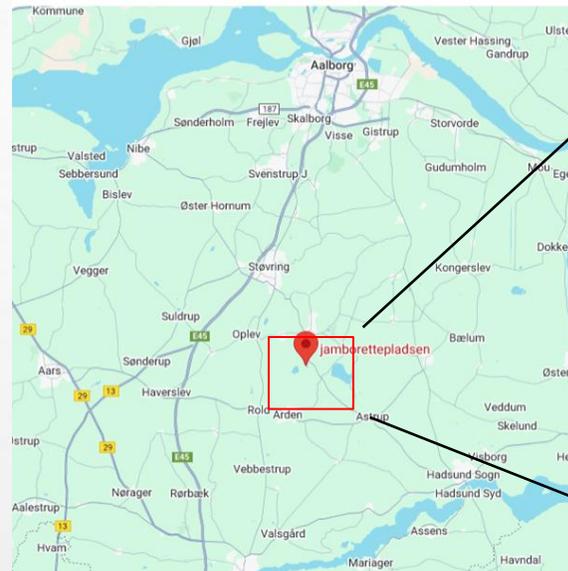
January 2026



# WFIS WORLD ROVER SCOUT MOOT

- **OPEN TO ALL WFIS ROVER / RANGER / PIONEERS**
- **ROVERS, PIONEERS AND RANGERS OVER 16 YEARS OLD**
- **PROGRAM OFFER FOR ROVERS/ RANGERS AND PIONEERS**
- **LOCATION JAMBORETTEN PLACE / DENMARK (HOST OF 1.WFIS WORLD JAMBOREE)**
- **MAIN CAMP : 01.AUGUST TILL 08.AUGUST 2026**
- **CAMPING IN BEFOREHAND AND AFTERWARDS POSSIBLE**
- **CATERING AT PLACE**

# LOCATION



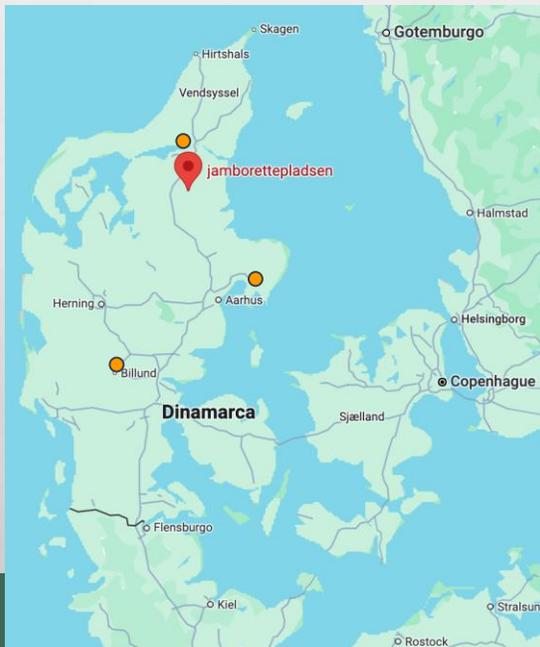
- **DK-9520 SKØRPING**
- **JAMBORETTEN PLACE**



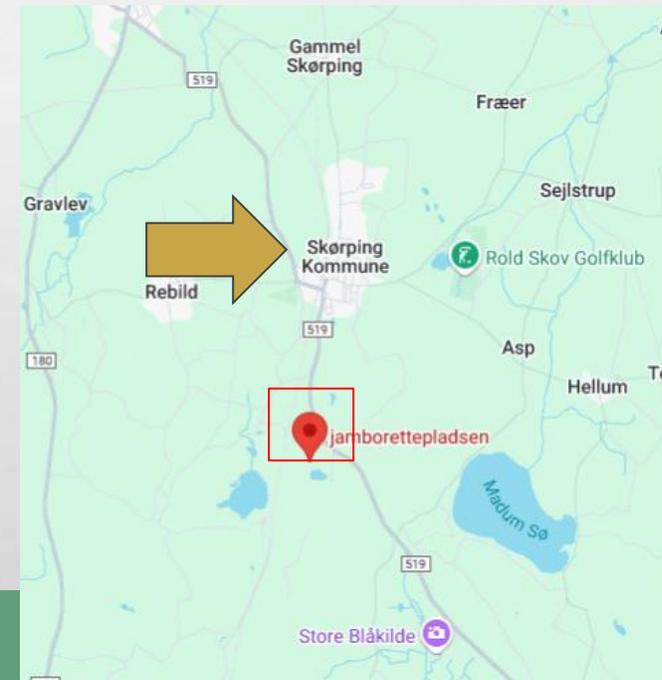
<https://maps.app.goo.gl/HWMBR264jvWUZ44J7>

# LOCATION

- **SKØRPING IS A RAILWAY TOWN IN REBILD MUNICIPALITY IN REGION NORDJYLLAND IN THE GEOGRAPHIC REGION OF THE JUTLAND PENINSULA KNOWN AS HIMMERLAND IN NORTHERN DENMARK. SKØRPING IS SERVED BY SKØRPING RAILWAY STATION, LOCATED ON THE RANDERS–AALBORG RAILWAY LINE**



- **AALBORG AIRPORT : 40 KM**
- **ARHUS AIRPORT : 120 KM**
- **BILLUND AIRPORT : 160 KM**



# LOCATION



# HOW TO PARTICIPATE

## PARTICIPANT

**MEMBER OF WFIS ASSOCIATION**

**BORN BEFORE 2009 ( 16 YEARS AT  
BEGINNING OF CAMP )**

**ENJOY ALL ACTIVITIES**

**EXPLORE JUTLAND**

**WORKSHOPS**

## SERVICE TEAM

**HELP AND SUPPORT OF :**

**LOGISTICAL SUPPORT**

**HELPING WITH PROGRAM ACTIVITIES**

**MANAGING CAMP FACILITIES**

**PROVIDING TRANSLATION SERVICES**

**ENSURING THE OVERALL WELL-BEING AND SAFETY  
OF PARTICIPANTS**

## ORGANISATION TEAM

**ROVER CREWS FROM VARIOUS NATIONS**



**[ROVERMOOT2026@WFIS.WORLD](mailto:ROVERMOOT2026@WFIS.WORLD)**

# CAMPING AT PLACE

## Four Sub Camps

*Visundur*  
*Ormurin langi*  
*Ormurin skamma*  
*Tranann*

## Meet & Greet

*Main Tent*  
*(Jurtenburg)*  
*Singing Corners*  
*Viking Hall*

## Infrastructure

*1.Aid*  
*Toilettes*  
*Hygiene Facilities*  
*Waste Container*

## Logistic

*Firewood*  
*Poles*  
*Central Catering*  
*Transport*  
*Exploring*



# PROGRAM

- **HANDICRAFT WORKSHOPS DURING THE WHOLE WEEK**
- **EXPLORING JUTLAND IN ROVER CREWS**
- **SOCIAL PROJECT – SKORPING COMMUNITY**
- **SINGING CONTEST**
- **ONE PROJECT FOR ALL PARTICIPANTS AS OUTCOME – “VIKING BOAT”**
- **INTERNATIONAL DAY / SWAP DAY**
- **“VIKING HALL”**



# MAIN CAMP PROGRAM

29.07.2026	30.07.2026	31.07.2026	01.08.2026	02.08.2026	03.08.2026	04.08.2026	05.08.2026	06.08.2026	07.08.2026	08.08.2026	09.08.2026
<b>Pre Camp</b>	<b>Pre Camp</b>	<b>Pre Camp</b>	<b>Arrival of all Participants</b>	<b>Exploring Jutland A Crews Rover-Journey to Success</b>	<b>Exploring Jutland A Crews Rover-Journey to Success</b>	<b>Exploring Jutland A Crews</b>	<b>Exploring Jutland B Crews Rover-Journey to Success</b>	<b>Exploring Jutland B Crews Rover-Journey to Success</b>	<b>Exploring Jutland B Crews</b>		
			<b>Opening Ceremony</b>	<b>Main Project Workshops</b>	<b>Main Project Workshops</b>	<b>Main Project Workshops</b>	<b>Main Project Workshops</b>	<b>Main Project Workshops</b>	<b>Main Project Workshops</b>	<b>Closing Ceremony</b>	
					<b>Social Project - Rover Crews - Skorping Community</b>					<b>Departure</b>	
			<b>Campfire</b>	<b>Campfire</b>	<b>Campfire</b>	<b>Singing Contest</b>	<b>Campfire</b>	<b>Campfire</b>	<b>International Day / Swap Day</b>		<b>Latest Departure Participants</b>

# HANDCRAFT WORKSHOPS

- **BLACKSMITH**
- **SAIL MAKING**
- **ROPE MAKING**
- **CARPENTER - HULL**
- **MASTSHOP**
- **RIGGER SHOP**
- **RUDDER SHOP**
- **NAIL SMITH**
- **CARPENTER – ORES / SEATS**
- **CARPENTER – CARVING**

## Tauwerk Rope



Zu Zeiten der Wikinger wurde Tauwerk aus verschiedenen Tier- und Pflanzenfasern hergestellt, die zu Kardeelen verarbeitet wurden. Aus diesen Kardeelen wurden dann von Hand ein Tau gelegt.

**Tauwerk aus Lindenbast**  
Bast aus der Rinde von Linden wurde in der Wikingerzeit häufig zu Tauwerk verarbeitet. In den Roskilde-Schiffen wurde eine große Menge dieses Materials gefunden.

**Ruderstränge und Riemenbänder**  
Die Wikinger verwendeten Stränge aus Holz und Tauwerk, um Ruder und Riemen zu befestigen.

**Rosshaar und Hüte**  
Tauwerk wurden auch für die Takelage verwendet und konnte aus Tierhaar und Häuten von Walrein, Robbe, Hirsch, Eich oder Biber hergestellt werden.

Ende des 9. Jahrhunderts berichtete der Norweger Ottar dem englischen König Alfred, wie er Walreiss-Ring und die Hüte in Steffen schüttelt, um besonders starkes Tauwerk zu erhalten.

**Viking Age rope**  
was comprised of different fibres from animals and plants, which were twisted together into strands. These strands were then laid together by hand to form the rope itself.

**Linden bast rope**  
Bast from the bark of the lime tree was often used to make rope in the Viking Age, and a large amount of this material was found in the Roskilde ships.

**Twisted withies and rope**  
The Vikings used twisted withies and rope to hold the masts and oars in place.

**Horsehair and skins**  
Rope was also used for the rigging, and this could be made of animal hair and skins of walrus, seal, deer, etc. in use.

All the end of the 9th century, the Norwegian Ottar told the English King Alfred how he might walrus and cut the hides into thin strips to make particularly strong rope.

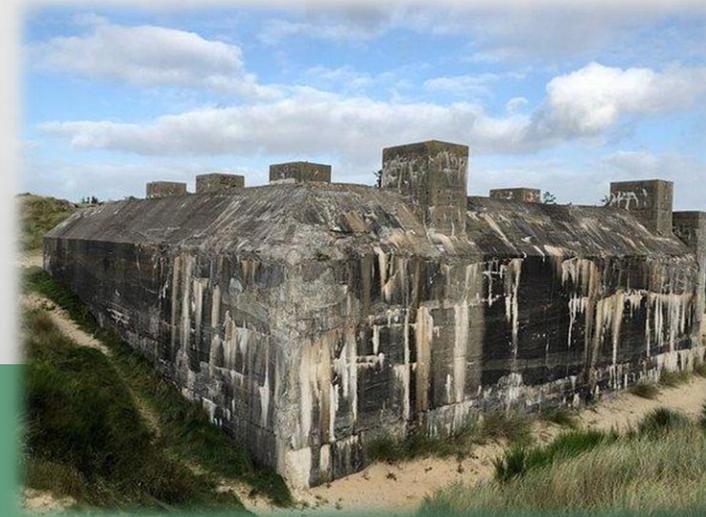


# EXPLORING JUTLAND

- **IN SMALL ROVER / RANGER CREWS**
- **INTERNATIONAL CREWS OR NATIONAL CREWS**
- **2 NIGHTS / 3 DAYS OUT**



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# SOCIAL PROJECT

- **INTERNATIONAL AND NATIONAL ROVER RANGER CREWS SUPPORT A SOCIAL PROJECT IN SKORPING COMMUNITY**



# Rover-Journey to Success



*Looking for a cozy hygge inviting place to...*



	SERVE	PLAN	DEFINE	CO-CREATE	EXCHANGE		
CONNECT		SCOUT	COMUNICATE	SHARE	CONVERSATE	FRATERNIZE	SHOW
PROPOSE	EMPOWER	SOCIALIZE	UNDERSTAND	LEARN	PADDLE	MEET	IMAGINE

*...with other rovers together*

This is your activity suite, a 2 day Journey through 5 WAYPOINTS:



**Forge a Rover**  
What's Rover Scouting



**Social networking**  
Social connection & Rover integration



**Projects showtime**  
Projects & Rover Initiatives



**Rover's quest for success**  
Rover training and progression organization



**World Rover Challenges Box**  
Action to Personal, Rover & World Concerns  
(throughout the camp)

**FIVE WAYPOINTS**, or meeting tables with different contents, where participants will have the opportunity to socialize, express and reach conclusions together. Each waypoint includes a structured "styled" dynamic, a number of rovers attending, and facilitators to manage it and enabling fluid interaction.

# MAIN PROJECT

- **BUILDING OF VIKING BOAT (GISLINGE BOAT)**
- **A 7.7M LONG WORKING BOAT DATING TO 1130 AD**
- **INTERPRETATION OF BOAT : GISLE AND LANGÓE**



# MAIN PROJECT





# CAMP COST

- **270 EURO INCLUDING BADGE ,FOOD AND PROGRAM / MAIN CAMP**
- **NOT INCLUDED : TRANSPORT FROM / TO CAMPSITE**
- **CAMP T SHIRT: NOT CONFIRMED**
- **EXTRA DAYS CAMPING COSTS 5.- EURO / DAY**
- **PRE / AFTER CATERING POSSIBLE ( 15.-EURO / DAY )**

# CONTACT



• **EMAIL :** [ROVERMOOT2026@WFIS.WORLD](mailto:ROVERMOOT2026@WFIS.WORLD)



• **HOMEPAGE :** [ROVERMOOT.WFIS.WORLD](http://ROVERMOOT.WFIS.WORLD)



• **WHATSAPP :** +49 1758817760



• **SOCIAL MEDIA :** @wfishovermoot26



• **CAMP PHONE :** +49 1758817760 / DANISH NUMBER WILL BE SHARED AS WELL



• **REGISTRATION FORM:** [LINK](#)



# REGISTRATION

- 1.Fill out the Registration Form you will find in this [LINK](#)**
- 2.Send the completed form to: *rovermoot2026@wfis.world***
- 3.Make the first payment (50% of your team's total fee) before December 31, 2025.**

**The second payment (remaining 50%) must be completed before May 1, 2026**

**If you need to update your registration (e.g., adding or removing a member, or updating details), please submit a new Registration Form with the changes.**

**Questions? Feel free to reach out to us anytime at *rovermoot2026@wfis.world***



# USEFUL INFORMATION

**The local currency in Denmark is Danish Krone - kr (DKK).**

**Currencies accepted at the camp:**

- **Danish Krone - kr (DKK)**
- **Euros - € (EU)**

**There are ATMs nearby to withdraw cash if needed *(We recommend carrying some cash for small expenses).***

**More info about Denmark in this [website](#)**